

# Echoes

for Percussion Quartet

## Movement I

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♩ = 144  
Slowly Creeping in Freetime

**Player 1**  
2 Bongos  
High Woodblock  
Medium High Woodblock

**Player 2**  
2 Congas  
Medium Low Woodblock  
Low Woodblock  
2 Bongos

**Player 3**  
5 Tom-toms

**Player 4**  
Bass Drum

This system contains the first five staves of the score. Player 1 uses sticks for all parts, with dynamics ranging from *ff* to *pp*. Player 2 uses sticks for the first two staves. Player 3 uses sticks for the first two staves and hard mallets for the second staff. Player 4 uses the bass drum with *ff* dynamics. The score includes various rhythmic patterns and dynamic markings such as *mf*, *f*, and *pp*.

2 Bongos  
High Woodblock  
Medium High Woodblock  
Woodblock

2 Congas  
Medium Low Woodblock  
Low Woodblock  
2 Bongos

5 Tom-toms

Bass Drum

This system contains the next five staves of the score. Player 1 uses rubber mallets for the first two staves and soft mallets for the last two staves. Player 2 uses rubber mallets for the first two staves. Player 3 uses sticks for the first two staves and soft mallets for the last two staves. Player 4 uses the bass drum with *ppp* dynamics. The score includes various rhythmic patterns and dynamic markings such as *mf*, *f*, *ppp*, and *pppp*. The instruction *ad lib. al niente* is present in the first staff.